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## METHOD FOR VARIABLE LOW-DENSITY PARITY CHECK ENCODING

*Предложен метод для динамического изменения параметров кодов низкой плотности проверок на четность в соответствии с показателем качества канала связи. Рассмотрено устройство для хранения, динамического выбора проверочной матрицы и корректирующего кодирования. Представлены результаты моделирования характеристик низкоплотностных кодов с переменными параметрами, которые доказывают эффективность предложенного метода.*

*It is proposed a method for dynamically changing the low-density parity check code parameters in accordance with communication channel quality monitoring and device for storing, dynamic selection of parity check matrices and error-correcting encoding. Finally, results of the simulation codes characteristics and performance, which prove the effectiveness of proposed method, are presented.*

Reliable data transfer is ensured by using channel detecting and correcting errors coding schemes. Low-density parity check (LDPC) codes suggested for use in a variety of transmission system, such as satellite communications, wireless transmissions, fiber optics, and in media storage [1, 2].

The LDPC code can be described by a parity check matrix  $H$  dimension of  $(n-k)n$ , where  $k$  is the systematic bits number and  $n$  is a total value of the systematic bits and the parity bits number (code word length). A generator matrix  $G$  corresponded to the parity check matrix  $H$ . An input data-encoding method is generally used  $H$  instead of  $G$ . Therefore, matrix  $H$  is the most important factor in the encoding/decoding method on base of LDPC codes [3].

Meanwhile, in the latest mobile and wireless communication system a variable code rate  $r(r = k/n)$  scheme generally employed. It reduces the errors probabilities and increases the channel bandwidth [4].

A method and apparatus for dynamically (in transmission) changing the low-density parity check code matrix is presented in this article. This leads to the possibility of code rate, code block length and  $H$  matrix density control. For example, with the good channel status can be used the parity bits reducing scheme. In case of poor channel, status can be increased with the row and/or column weight of  $H$  matrix and number of check bits in code word, which leads to code rate decreasing.

Such LDPC encoder/decoder provides multiple block lengths and code rates by supporting a different parity check matrixes. Let call it variable LDPC (VLDPC) codes.

### Communication System With VLDPC Codec

Exemplary communication system can be represented as a transmitter and receiver, between which the wireless communication channel as a transmission medium is located (Fig. 1). Describes how to send/receive simplified timing signals are omitted.

For dynamic monitoring of the channel quality is added CRC calculation blocks to the receiving and transmitting side. It base on the use of cyclic codes measurement in actually running channel (carried real traffic). Such scheme cannot locate a bit error (objective measurement accuracy is limited by the block size – CRC-4, CRC-6, CRC-16 or CRC-32 and it is possible the situation with compensation error). The measurement accuracy is corresponded to BLER (block error rate or block errors frequency). Despite this, the obvious advantage of this method that it is not needed disconnection for measuring channel performance.

CRC block connected with analyzer (see Fig. 1). The analyzer compares the CRC values, and performs management LDPC codec functions. It would be desirable to use long-term analysis throughout the day. However, in this case, the system will slowly adapt to the changing quality of

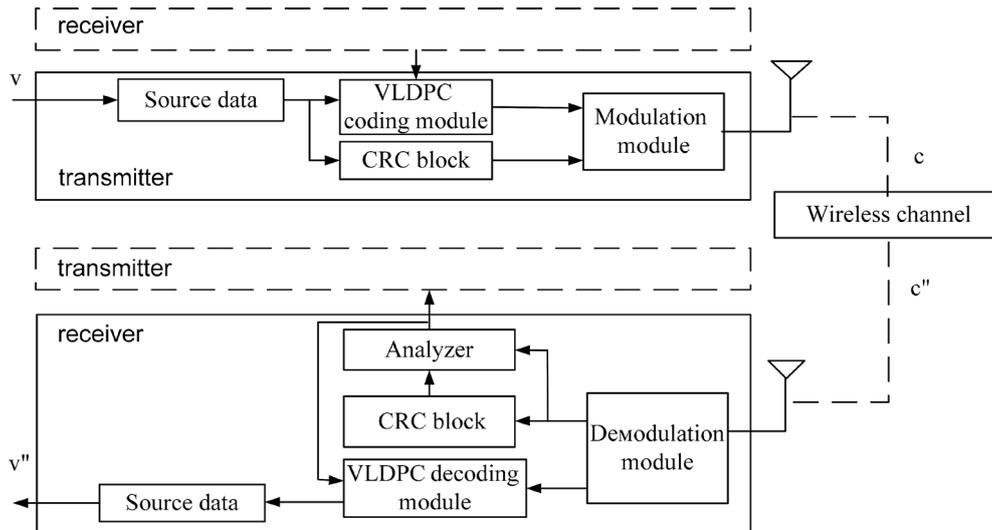


Fig. 1. Structure of wireless error-correction communication system on base of VLDPC

the channel. In presented apparatus the measurement period will depend of data transferred amount. Analyzer will perform the division of the channel quality into six categories and subcategories depending on the BLER, that shown in Table 1.

TABLE 1. The Channel Category

Category	BLER
A (high)	BLER $\rightarrow 0$
B (good)	BLER $< 10^{-7}$
C (normal)	$10^{-7} < \text{BLER} < 10^{-5}$
D (below the normal)	$10^{-5} < \text{BLER} < 10^{-4}$
E (low)	$10^{-4} < \text{BLER} < 10^{-3}$
F (degradation)	BLER $< 10^{-3}$

Then analyzer determines one of LDPC code from Table 2 in accordance with the channel category.

TABLE 2. VLDPC Parameters

$r$	Long		Short	
	$K$	$n$	$k$	$n$
1/4	16 200	64 800		
1/3	21 600	64 800	5 400	16 200
2/5	25 920	64 800	6 480	16 200
1/2	32 400	64 800		
4/9			7 200	16 200
3/5	38 880	64 800	9 720	16 200
2/3	43 200	64 800	10 800	16 200
3/4	48 600	64 800		
4/5	51 840	64 800		
5/6	54 000	64 800		
7/9			12 600	16 200
8/9	57 600	64 800	14 400	16 200
9/10	58 320	64 800		
wc	64, 128, 256		16, 64, 128	

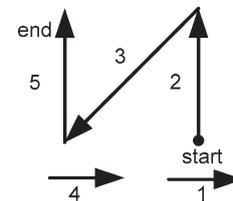


Fig. 2. Direction of code selection in Table 2 in case of sequential movement from A to F category

The block size  $n$  selected in accordance with the ITU-T G.821, G.826 and M.2100 recommendations.

If the transfer channel belongs to the category A (Table 1) control unit will select (16200, 14400, 16) code. In the case of a gradual channel quality reduction control unit will increase matrix density  $wc$  form 16 to 128 and then decrease code rate, providing values  $r = 8/9, 7/9, 2/3, 4/9, 3/5, 2/5, 1/3$ . If the channel quality has not changed or continues to fall it switches to a long block length  $n = 64800$  (VLDPC (64800, 58320, 64)). The next stages is increasing matrix density  $wc$  from 64 to 256 and decreasing code rate:  $r = 9/10, 8/9, 5/6, 4/5, 3/4, 2/3, 3/5, 1/2, 2/5, 1/3, 1/4$ . Graphically, in case of gradual decline channel quality from A to F the motion in Table 2 represented as shown in Fig. 2.

### VLDPC Encoder

Functionally encoding data processing apparatus (Fig. 3) have blocks for control, generating, storing memory, registers and module two adder. The input coder parameters: systematic block length ( $k$ ), code word length ( $n$ ) and column weight ( $wc$ ) can be changed during the information transfer due to category (Table 1). It will give

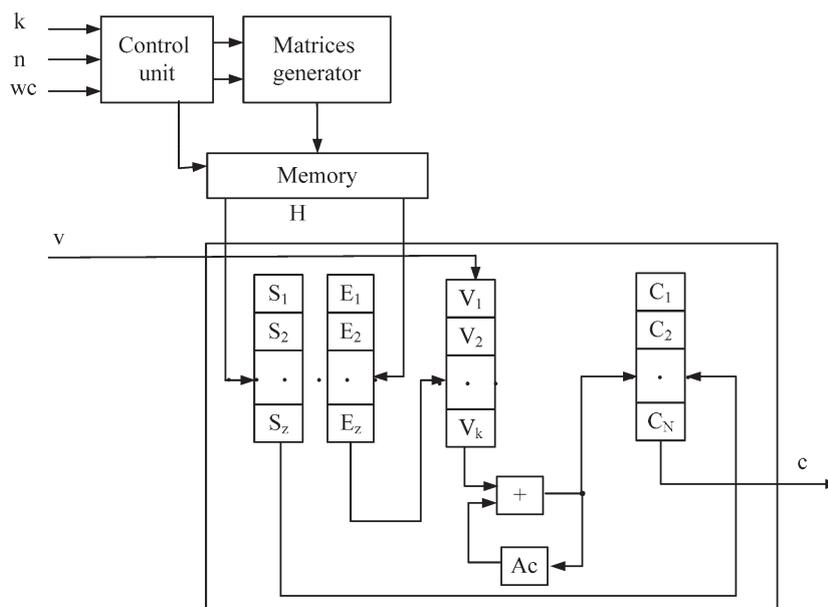


Fig. 3. VLDPC encoder

a wide range of codes with different correction capability.

The control unit connected with memory (RAM), which specifies the address of the desired parity check matrix. In case of absence parity check matrix in memory (an array of memory cells cleared – all cells keep the character «0»), it will generate a new parity check matrix.

A vector can represent the code word:

$$c = [v | p], \tag{1}$$

where  $v$  – input vector of length  $k$  (systematic bits that must be encoded), and  $p$  – a check bits vector of length  $(n - k)$ . Structural parity check matrix  $H$  of VLDPC code divided into two sub-matrixes:

$$H = [Hd | Hp], \tag{2}$$

where  $Hp$  is a dual diagonal matrix containing check part (corresponding redundant bits code word) of the form:

$$Hp = \begin{bmatrix} I_d & - & \dots & - \\ - & I_d & \dots & - \\ \dots & \dots & \dots & - \\ - & - & \dots & I_d \end{bmatrix}, \tag{3}$$

where  $I_d$  is a dual diagonal matrix:

$$I_d = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ \dots & \dots & \dots & \dots \\ 0 & 0 & 1 & 1 \end{bmatrix}. \tag{4}$$

According to

$$c^T H = 0, \tag{5}$$

obtain

$$[Hd | Hp][v | p]^T = 0, \tag{6}$$

then

$$p = ((inv(Hp)Hd)v), \tag{7}$$

where  $inv(Hp)$  is the inversion of the matrix.

For  $Hd$  matrix in the first phase of encoder process square base matrix  $P_0$  will be generated [3–4]. The size  $m$  of the matrix  $P_0$  affects to the structure of verification matrix  $Hd$ . It is possible to manage the code corrective ability by increasing or decreasing the  $m$  value. Then permutation matrixes of  $P_0$  must be determined by using cyclic shift right/left operation of the rows/columns. The operation is repeated  $m - 1$  times, giving a  $P_1, \dots, P_{m-1}$  shifted matrixes. The next step – placing shift matrixes in  $Hd$  [4]. To control the code rate  $r$  it can be used the schemes of parity matrixes  $H$  transformation (lengthening, shortening, puncturing) [5].

For efficient memory storing and accelerating encoder process in (7) and then in (1), matrix  $H$  storage can be organized through two arrays  $S_{1...z}$  and  $E_{1...z}$  size  $z$  called «string» and «end», where  $z$  is total number of entries in the matrix  $H$  (Fig. 3). It will store the locations of ones instead of store the whole matrix directly [6]. The array  $S_{1...z}$  determined the location of ones in each row. The array  $E_{1...z}$  indicating the end of a row. For example, if

